Dear Prastle,

Sorry bro that couldn't write you before about new ToC, but our actual situation allowed me to do it now.

For new ToC I think that to really be a good gamer and enjoy it we should show our skills as both powers: Axis & Allies (I wrote this proposal to Deltium), it's to game both powers at the beginning with each participant, half would be Axis and other half Allies in one bracket set in https://challonge.com/tournaments/new, as **Single Elimination**; opposite positions should be set in another **Single Elimination** bracket, then everybody has both powers at the beginning in a complete separate brackets. All will proceed to a final stage from every Single elimination brackets to have each Winner on them. After having 1st places of both brackets they could game an open to all live final tournament game to get a winner result, also it may include a match for 3rd place with two 2nd places of each bracket doing too an open to all live game.

Can participate even more than 24 gamers (example: 16 Axis & 16 Allies in one bracket / opposite sides 16 Allies & 16 Axis in the other bracket, so everybody game both powers and start with same conditions (bid 13 Allies) for the first ToC round, then bidding for the rest of ToC games. Seed could be randomizing aleatory and ToC participants should have 2 games per month. 30 days (one month) should be enough to make those two games (not old ToC's 45 days that was too long that took more than 9 months and created laziness, being boring and quite a slow tournament), my proposal could make a 4 months maximum time tournament.

This proposal covers all requirements and adding some other: 2 games, second chance, standard bid games, bid games, gaming both powers A&A, etc. with a better balance games but having only winners brackets, not that losers bracket that was really disappointing with gamers feeling bad in moral and in a failure position. Time of 30 days maximum would be required to end a game: **live, PBEM or PBF**, understanding some particular situations of gamers. New ToC could be organize a **tournament based on live online**, but should have the chance to game in two other ways to include those potential participants from other geographical areas.

This procedure could serve to make ToC much easier, agile and fair to all participants showing their skills and own strategies with both powers: Axis & Allies, optimizing it in a shorter time and making gaming in a Tournament more attractive and interesting to all. Also this tournament should have a compromise to enjoy gaming, to be in shape, to game and finally to win.

NEW ToC v3 1941 / 2020, System:

Toc A&A 16 Gamers Single Elimination - Two Brackets

Left Bracket	Right Bracket
01 Axis	01 Allies
02 Allies	02 Axis
03 Axis	03 Allies
04 Allies	04 Axis
05 Axis	05 Allies
06 Allies	06 Axis
07 Axis	07 Allies
08 Allies	08 Axis
09 Axis	09 Allies
10 Allies	10 Axis
11 Axis	11 Allies
12 Allies	12 Axis
13 Axis	13 Allies
14 Allies	14 Axis
15 Axis	15 Allies
16 Allies	16 Axis

WINNER

2nd PLACE   3rd PLACE